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| Date : | 27/4/2017 |
| Present: | Alexis, Maggie, Percy, Tyler |
| Apologies: | None |

Minutes

1. App Progress

Percy started on the app, made the basic interface with reminders for each day and the reoccurring timer. User interface contains some features yet to be implemented.

Aimed to finish core functionality of segmented reoccurring timer by 28/04/2017. May miss this, but some of extended functionality already added.

1. Wrappers

Tyler is working on how to wrap C++ into our code. This task is a priority for the project.

N.B. Alexis emailed Andrew to ask about it on Friday, he basically said google it.

1. App Name

App name ideas include: HabitDash, Habit XL Pro++, etc,etc …

Decided on app name: GottaHabit.

1. App Store Access

Alexis to follow up with Andrew regarding access to a developer account for publishing our app.

Update 1/05/2017: Contact person David Robertson for App access. Alexis to follow up, talk to him and see what we need to do.

[dave@cs.otago.ac.nz](mailto:dave@cs.otago.ac.nz)

Room 1.20C.

1. Load Screen & ThumbNail

Now we have name Maggie can start working on the art for the load screen and thumbnail.

1. Testing

Need to write a suite of tests to do and link it to Travis so that it can run the tests on each different model of the iPhone that we want to test on.

1. Other Issues

Need to do a documentation review sometime next week to check comments etc in line with lecture guidelines.